

40 Mus. pr. 26295

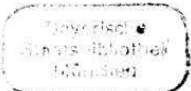
C. PH. EM. BACH

FLÖTE I

# SONATINE D-MOLL

Adagio

(attacca)



FLÖTE I

Allegro ma non troppo

The musical score for Flute I consists of ten staves of music. The key signature is one flat (B-flat major or D minor), and the time signature is common time (C). The tempo is marked "Allegro ma non troppo". The score includes various musical notations such as trills (tr), dynamics (p for piano, f for forte), and articulation marks (accents, slurs). The first staff begins with a trill on G4. The second staff starts with a piano (p) dynamic and ends with a forte (f) dynamic. The third staff features a trill on G4. The fourth staff continues with trills and slurs. The fifth staff begins with a piano (p) dynamic and a first ending bracket (1) over a trill on G4. The sixth staff contains a series of sixteenth-note runs. The seventh staff features a trill on G4 and a second ending bracket (2). The eighth staff starts with a piano (p) dynamic and ends with a forte (f) dynamic. The ninth staff begins with a piano (p) dynamic and ends with a forte (f) dynamic. The tenth staff concludes with a first ending bracket (1) over a trill on G4.

FLÖTE I

The musical score for Flute I on page 3 consists of ten staves of music. The key signature is one flat (B-flat). The music is characterized by frequent trills (tr) and slurs. Dynamics include forte (f) and piano (p). Fingerings are indicated by numbers 1, 2, and 3. The piece concludes with a double bar line and repeat dots.

FLÖTE I

Allegretto

This page contains 12 staves of musical notation for the first flute part. The music is in 3/8 time and features a variety of rhythmic patterns, including eighth and sixteenth notes, often grouped with slurs and accents. Fingerings are indicated by numbers 1, 2, and 3. Dynamics such as *p* (piano), *f* (forte), and *mf* (mezzo-forte) are used throughout. The score includes first and second endings, marked with '1.' and '2.'. A key signature change to one flat is visible in the lower half of the page.

